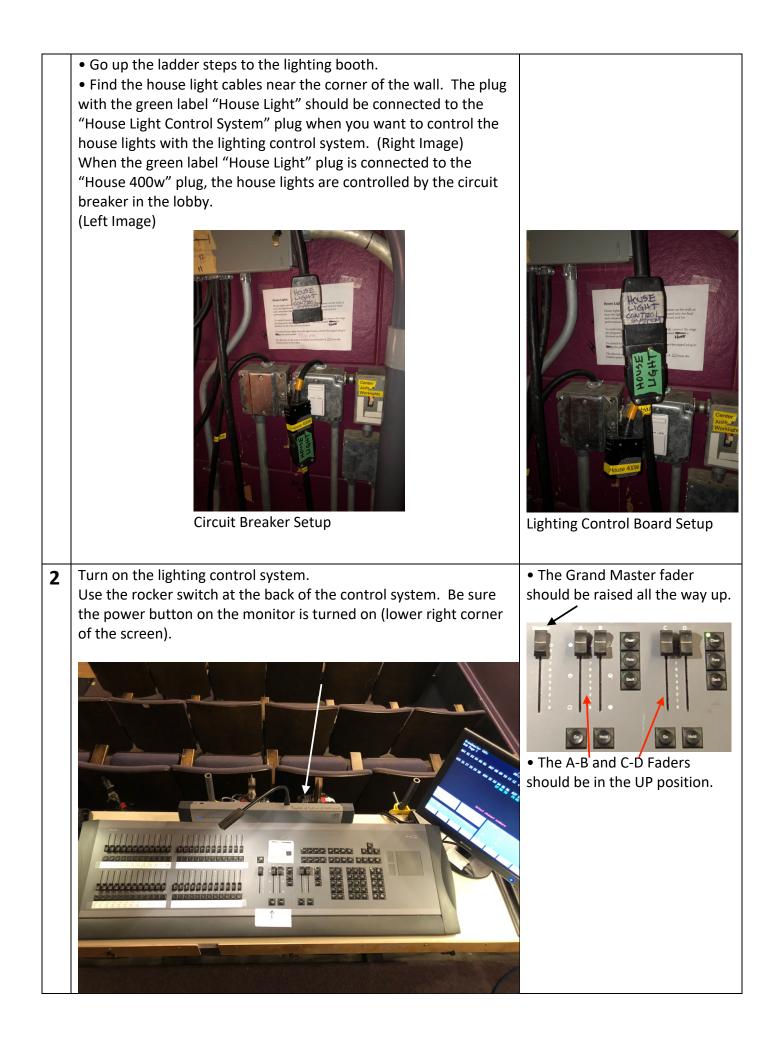
Lighting System Overview: Northfield Arts Guild Fall Productions **Arriving:**

1	Houselight Setup and Circuit Patching The main Circuit breaker for the houselights is inside the electrical panel in the lobby. Go to the lighting booth Find the house light cables near the corner of the wall	
	Inside the door panel is the Circuit Breaker Box. The lower right circuit breaker operates the houselights when they are configured to be used without the lighting control system. Press the button in to turn the lights on and press again to turn them off.	

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3	playback windows on the so activated.	show the control channels and treen. This may have been already	
	cue number and then press Playing a cue Selecting a cue moves it to the press [Go]. Follow these steps your choice. Keystrokes: 1. Press [Stage]. 2. Press [Cue]. 3. Press [Cue]. 4. Press [Go] on fader A/B. Each time the "Go" button it sequence will be played. If you wish to jump to any co button, followed by the dess in the A-B Fader area. The Revolutionists show beg The Outsider show begins w Go to a different cue	the [GO]button in the A-B Fader area. op of the Cue List. It will not run until you to select a cue and play it on the fader of Action: Selects Stage display mode Prompt reads: Select cue number To select cue type, press TYPE Selects cue 1.5 to play. Cue List moves cue 1.5 to play. Cue List cue 1.5 runs on fader A/B; Cue 2 moves to the top of the Cue List s pressed, the next cue in the cue ue in the cue list, press the [Cue] ired Cue number and then press [GO] gins with CUE 1.	
	To play back a cue other than th these steps: Keystrokes: 1. Press [Stage]. 2. Press [Cue] [2]. 3. Press [Go].	e cue highlighted on the Cue List, follow Action: Selects Stage mode display Selects cue 2 Runs cue 2	

BEFORE THE AUDIENCE COMES IN THE THEATER

1.	Bring up the first cue for the production (Cue 1 for <i>Revolutionists</i> or Cue 101 for <i>The Outsider</i>).	
2.	Use the GO button to sequence through the opening three cues. The third cue for each show is a blackout. Check the theater space to verify the stage and audience area is dark. If not- figure out what needs to be turned off- ghost light, work lights, backstage lights, center aisle lights, etc.	
3.	Then, press GO again to bring up the opening stage cue. If all looks correct, go back to the opening cue for the show (1 for <i>Revolutionists</i> or 101 for <i>The Outsider</i>). [CUE] [#] [GO].	
4.	Let the house manager know that lights are ready.	

Leaving at the end of the production

1. 2.	Fade out all the stage lights. Bringing the Grand Master Fader down to zero will accomplish this. Cue .5 in the cue list is a full blackout. Running this Cue will also accomplish a full fade of all lights. Turn off the power switch on the lighting control system.	
3.	Re- plug the house light cable to be controlled by the circuit breaker. Test the circuit breaker to verify the house lights work.	<complex-block></complex-block>